



MISATO KURIMUNE

Press Kit 2026

MISATO KURIMUNE — PRESS KIT



ARTIST
Misato Kurimune

BASED IN
Hyogo, Japan

MEDIUM
Photography
Lenticular
UV print on clear acrylic
AI-generated imagery
Video

KEY THEMES
Perception
Reality
Memory
Image instability

Misato Kurimune is a contemporary artist exploring the relationship between perception and reality. Working from photography across lenticular structures and AI-based processes, she creates images that shift with the viewer's position and bodily movement, questioning how seeing itself brings images into being.

SHORT — UP TO 50 WORDS

Misato Kurimune is a contemporary artist exploring the relationship between perception and reality. Working from photography across lenticular structures and AI-based processes, she creates images that shift through the viewer's position and bodily movement, questioning how seeing itself brings images into being.

MEDIUM — UP TO 120 WORDS

Misato Kurimune is a contemporary artist who takes photography as a point of departure and works across lenticular structures, UV printing on transparent acrylic, AI-generated imagery, and video.

Her practice explores how images and our sense of reality are shaped by viewpoint, bodily movement, memory, material support, light, and technology.

Across series including Images, Display, Flashback, and Lost Idea/PhaseII, images appear, disappear, overlap, and are rewritten. Rather than treating photography as a fixed record, Kurimune presents the image as a provisional structure whose meaning emerges through time and embodied viewing.

LONG — UP TO 250 WORDS

Misato Kurimune is a contemporary artist whose practice investigates the conditions under which images—and what we understand as reality—come into being and begin to shift. Taking photography as a point of departure, she works across lenticular structures, UV printing on transparent acrylic, AI-generated imagery, and video.

In Images, figures appear and disappear according to the viewer's position. In Display, AI-generated images are printed onto transparent supports and acquire a material presence through light, reflection, and surface. Flashback explores the transformation of a single photograph through exposure and duration, while Lost Idea/PhaseII introduces AI-generated imagery into photographs of printed matter beneath cracked glass.

Kurimune's work does not reject photography's documentary capacity. Instead, it reveals how the apparent stability of an image depends on context, material support, technical mediation, and the act of viewing. By bringing digital processes into contact with physical and optical structures, she restores duration, embodiment, and materiality to the experience of images. Her practice asks how images become perceptible and credible, and how memory, technology, and material conditions shape what comes to feel real.

Artist Statement

What are we really looking at?

My practice begins with a question: under what conditions do the images and realities we believe we see come into being and begin to shift?

Taking photography as a point of departure, I work across lenticular structures, UV printing on transparent acrylic, AI-generated imagery, and video. I incorporate the viewer's position, bodily movement, light, material surfaces, and technical transformation into the way an image appears. What matters is not technology itself, but the conditions under which an image becomes visible and acquires a sense of reality.

In my work, photographs and images exceed their roles as evidence or records and appear as provisional, mutable structures. They do not resolve at a glance; they emerge gradually as viewers change position and look again.

By bringing digital processes into contact with physical supports, I restore duration, embodiment, and materiality to the experience of images. Through this process, I reconsider seeing itself as an active operation that shapes how reality is understood.

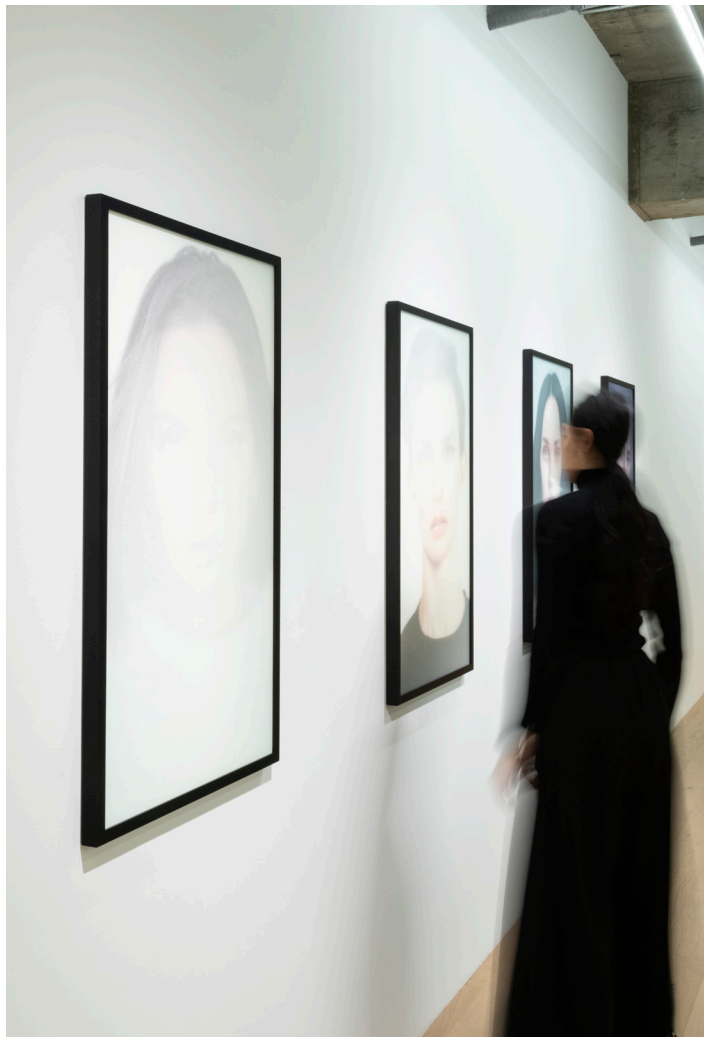
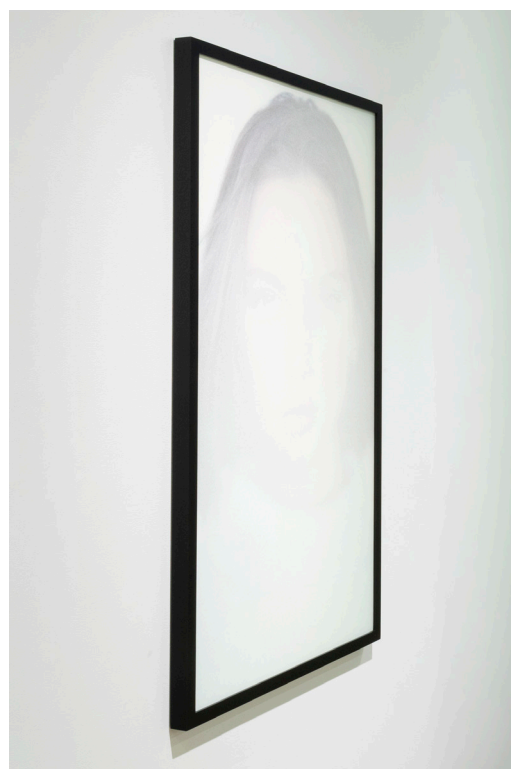




Photo: Hyogo Mugyuda

You may be in this world. Or you may not be.

2020 / Inkjet print, lenticular lens / 190 × 120 cm / unique per size 10 size variations



Images/Portrait #30

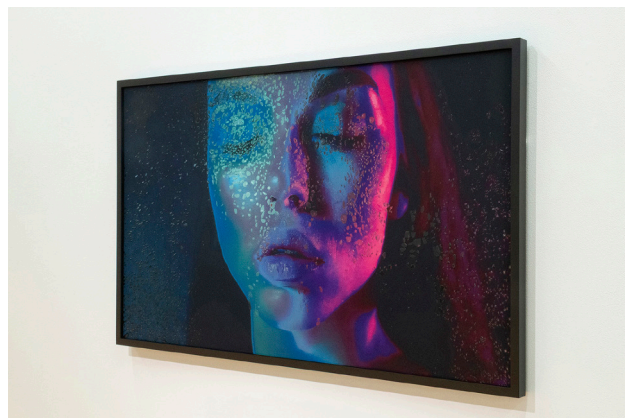
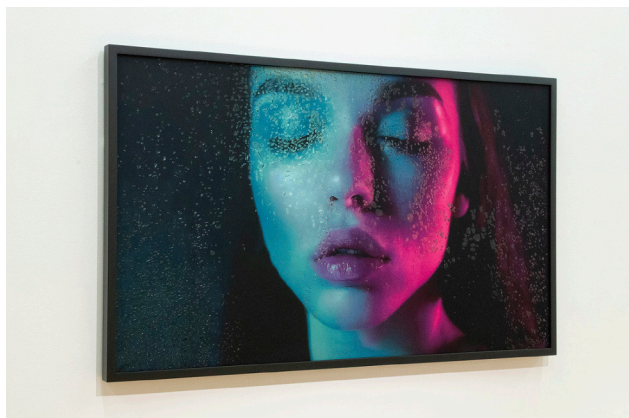
MISATO KURIMUNE — PRESS KIT

2025 / UV print on clear acrylic plate / 95.6 × 54 × 0.3 cm / unique per size 10 size variations



Display #03

2025 / UV print on clear acrylic plate / $67.6 \times 120 \times 0.5$ cm / unique per size 10 size variations



Display #07

2025 / UV print on clear acrylic plate / 54 × 95.6 × 0.3 cm / unique per size 10 size variations



Lost IdealPhaseII #01

2026 / UV print on clear acrylic plate / 103 × 72.8 × 0.3 cm / unique



Still 02



Still 05



Still 10

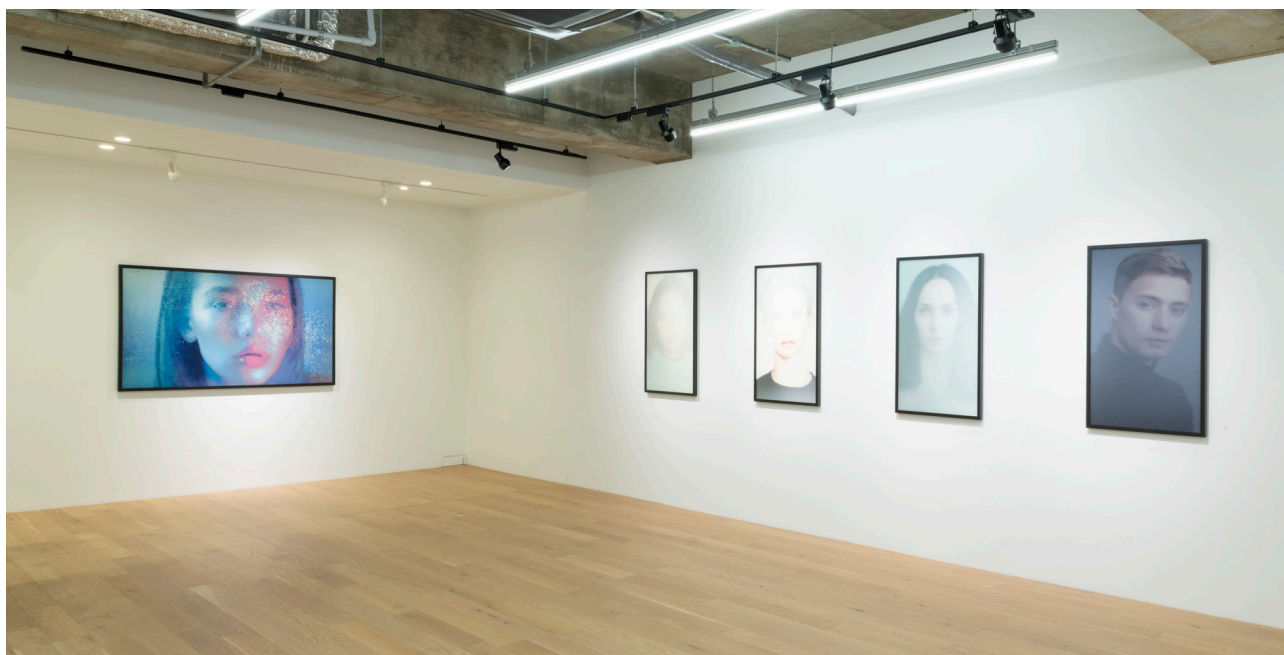
Flashback #20250318 – Still Images 2025



Flashback #20250318 – Motion A



2025 / Single-channel video (color, silent) / 30 sec



SOLO EXHIBITION

2026

What are we really looking at?

TEZUKAYAMA GALLERY, Osaka

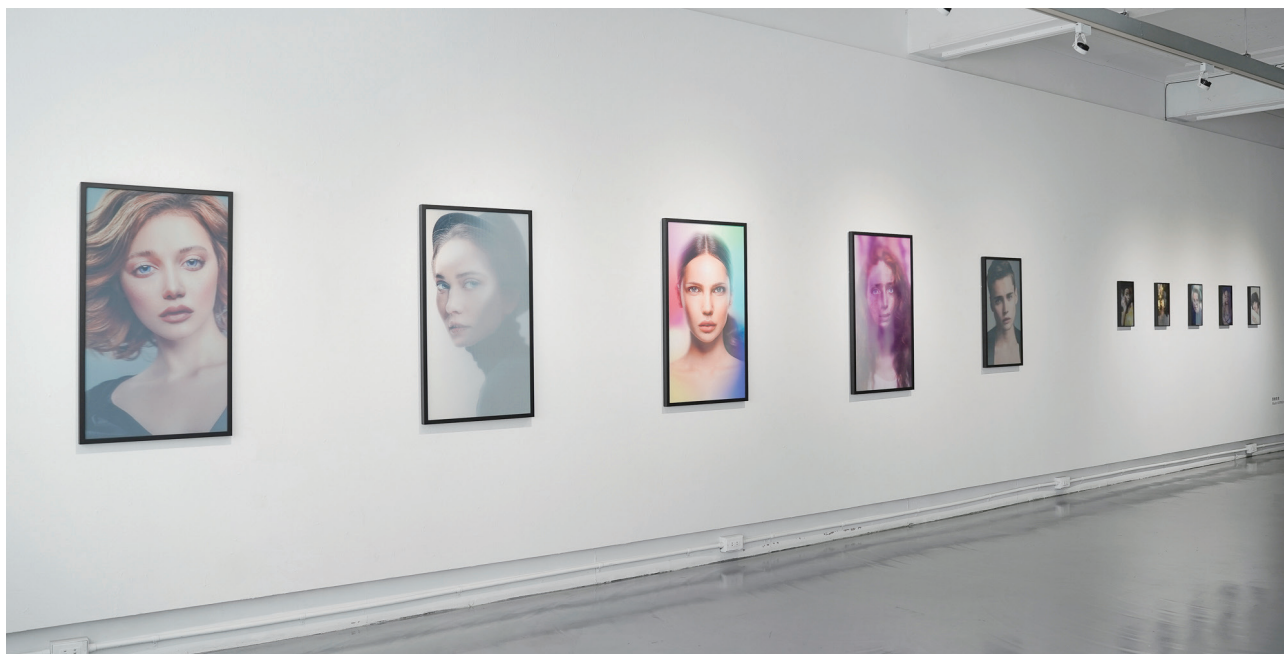


Photo: LAN Chung-Hsuan

GROUP EXHIBITION

2025

MA

AKI Gallery, Taipei

For curatorial, exhibition, press, acquisition, and
licensing inquiries:

ARTIST

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WEBSITE

www.misatokurimune.com

GALLERY

TEZUKAYAMA GALLERY

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RESPONSE TIME

3–5 business days

LANGUAGE

English / Japanese

PRESS MATERIALS

High-resolution images, artwork captions, and video documentation are available upon request.

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Last updated: July 2026